SAILING INSTRUCTIONS
Carter Lake Sailing Club
2016 Spring Series

1. RULES

The series will be governed by the rules as defined by "The Racing Rules of Sailing for 2013 – 2016".

2. NOTICES TO COMPETITORS

Notices to competitors will be posted on the official race notice board located on the porch window of the CLSC clubhouse.

3. SAILING INSTRUCTION CHANGES

Any change in these sailing instructions will be posted before 09:00 on the day it will take effect. Any change in the schedule of races will be posted by 20:00 on the day before it will take effect. Posting may take place via email.

4. SIGNALS MADE ASHORE

4.1 Signals made ashore will be displayed on the RC signal boat in the marina area.

4.2 When flag AP is displayed ashore, "1 minute" is replaced with "not less than 30 minutes" in the Race Signals AP.

5. SCHEDULE OF RACES

5.1 April 22-23, May 14-15, June 11,12.

5.2 Three races are scheduled for each day of racing.

5.3 The scheduled time of the warning signal for the first race each day is: Saturday – 1:00PM, Sunday – 1:00PM.

5.4 The warning signal for succeeding races will be as soon as practical after the finish of the preceding race.

6. CLASSES

6.1 The series is open to all members of Carter Lake Sailing Club and guests. The classes will be PHRF A, PHRF B, PHRF ADD, Portsmouth, and one-design classes of three or more boats.

6.2 A PHRF boat must declare either A, B, or ADD class before her first start.

6.3 A PHRF boat that does not intend to fly a spinnaker must declare so before her first start.

6.4 A PHRF Class-A boat must have a current PHRF certificate from S.A.I.L.

6.5 The ratings for PHRF class B and ADD boats that do not have current S.A.I.L. PHRF certificates will be assigned by the race committee chairmen and are not subject to appeal.

6.6 The class flags are: PHRF A – Green, PHRF B – Yellow, Capri 22 – Red, Santana 20 – class flag, ADD – class flag. A white class flag indicates all classes and has the same meaning as flying green, yellow, class flags and red at the same time.

7. RACE AREA

7.1 The race course map on the CLSC web site shows the location of the racing areas and approximate location of the marks, starting area, "no wake" and "fishing" areas.

7.2 While racing, no boat will cross between a "no wake" or "fishing" buoy and the nearest shore. This area is an obstruction while racing. A boat breaking this rule will be subject to protest. The penalty for breaking this rule is a 20% scoring penalty. Penalty places are as defined in rule 44.3(c).

8. COURSES

8.1 The course to be sailed will be designated by indicating the order in which marks are to be passed beginning with the first mark and ending with "F" for finish.

8.2 The start line may be used as a gate of the course, indicated on the course board by the letter "G".

8.3 All marks are left to port.

8.4 Courses may be shortened in accordance with rule 32.

9. MARKS

Marks are designated 1,2,3,4,5,6,7. All marks are upright three-foot white and yellow plastic cylinders. Marks may have a red "cone" on top to improve visibility.

10. THE START

10.1 Races will be started in accordance with rule 26.

10.2 The starting line is between the RC flag on the RC signal boat and the starting mark (orange pin).

10.3 A boat has 10 minutes to start after her class' start time. Boats unable to start within this time period will not race and will be scored DNS.

10.4 The starting area extends 100 feet either side of the starting line and in a 100-foot radius from both ends of the line. Boats that have not received their warning signal will stay out of this area. A boat that violates this rule and either obstructs the Race Committee's view of the start or interferes with a boat that has received her warning signal will be subject to protest.

11. THE FINISH

11.1 The finish line is between the RC flag on the RC signal boat and the finishing mark (orange pin).

11.2 Boats will clear the finish area as soon as possible after finishing. A boat that violates this rule and either obstructs the Race Committee's

view of the finish or interferes with a boat that is finishing will be subject to protest.

12. TIME LIMIT

12.1 The time limit is 90 minutes for all fleets and within 30 minutes of the first boat in your fleet to finish correctly.

12.2 Boats failing to sail the course and finish correctly within the ninety-minute time limit, will be scored TLE (time limit expired). This changes rules 35 and A4.1.

12.3 Boats failing to sail the course and finish correctly within 30 minutes after the first boat of their fleet finishes correctly will be scored TLE (time limit expired). This changes rules 35 and A4.1.

13. PROTESTS

13.1 Protesting boats must inform the Race Committee of their intention to protest as soon as practical after finishing. Please wait for a break in the finishers to hail the committee boat.

13.2 Protest forms are available from the Race Committee on the signal boat. Protests shall be delivered to the Race Committee within the protest time limit.

13.3 The protest time limit is 60 minutes. The protest time starts when the RC signal boat docks. The same protest time limit applies to protests by the Race Committee, and requests for redress.

13.4 A hearing will be scheduled as soon as possible and held at a mutually agreed upon time and place.

13.5 Pre-hearing arbitration is available to all parties involved in a protest. The protest may be resolved in a pre-hearing attended by both parties if the penalized boat accepts a 40% scoring penalty. Penalty places are defined in rule 44.3(c) except 20% is replaced with 40%. The full protest committee will hear unresolved pre-hearings.

13.6 Appeals of protest committee decisions and any PHRF ratings will be made in accordance with procedures prescribed by S.A.I.L.

14. SCORING

14.1 The low point scoring system of Appendix A will be used. The following changes apply:

14.2 RC: Skippers represented on Race Committee staff, with their boat not racing, will be scored the average of their boat's other scores for the series, excluding discarded scores. Only one boat per race/per class may receive this score.

14.3 TLE: Number of finishers plus 2.

14.4 OCS, DNF: Number of starters plus 1.

14.5 DSQ, DNC, DNS, RAF: Number of starters plus 2.

14.6 A minimum of six races must be completed to constitute a series.

14.7 Each boat's series score will be the total of her race scores, with her worst score discarded if 6 – 8 races are completed, or her two worst scores discarded if 9 – 12 race are completed, or her three worst scores discarded if more than 12 races are completed.

14.8 All boats racing including guests will be scored, but only club members are eligible for awards.

15. RECALLS

15.1 The RC signal boat may hail premature starters either by boat name or sail number on VHF channel 69. The following are not grounds for redress:

15.1.1 Failure of a boat to receive the recall broadcast.

15.1.2 Failure of the RC signal boat to broadcast the recall.

15.1.3 A boat's position in the sequence of broadcast numbers.

15.1.4 This does not change rule 29.

16. SAFETY REGULATIONS

16.1 Check in is required prior to the first start each day. Check in on starboard tack when the RC signal boat is displaying the Code L flag. The penalty for breaking this rule is a warning.

16.2 Boats must meet U.S. Coast Guard, State of Colorado, and Larimer County safety requirements.

16.3 A boat that retires from a race shall notify the Race Committee as soon as possible.

16.4 The Race Committee will attempt to use VHF channel 69 for race communication while on the water. Channel 16 will be used for emergency communications.